



Ask & Explore: Grounded Question Answering for Curiosity-driven exploration

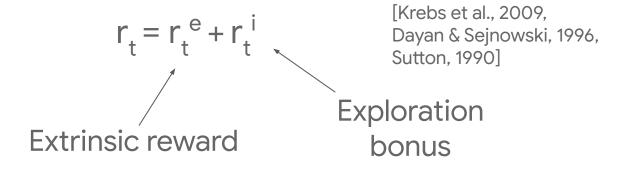
Jivat Neet Kaur, Yiding Jiang, Paul Pu Liang

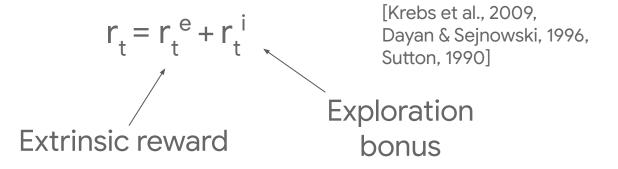
#### **Exploration in Reinforcement Learning**

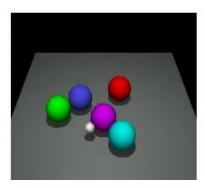




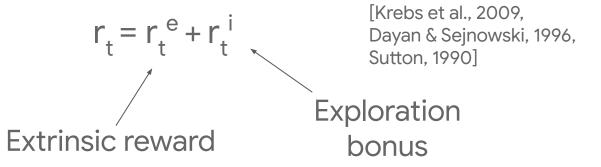
Exploration in complex environments can be hard without structured priors!

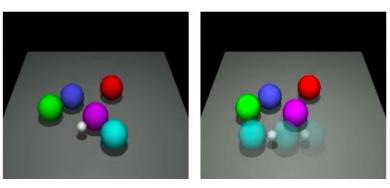




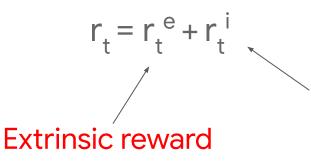


**Goal:** "There is a green sphere; are there any rubber cyan balls in front of it?"



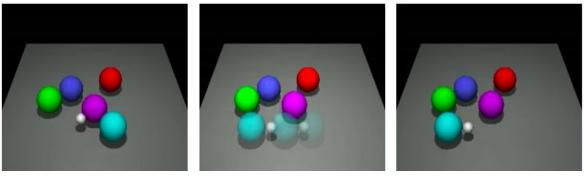


**Goal:** "There is a green sphere; are there any rubber cyan balls in front of it?" Agent performs actions and tries to satisfy goal.



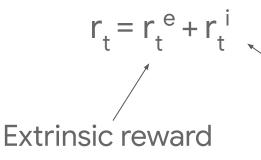
[Krebs et al., 2009, Dayan & Sejnowski, 1996, Sutton, 1990]

Exploration bonus



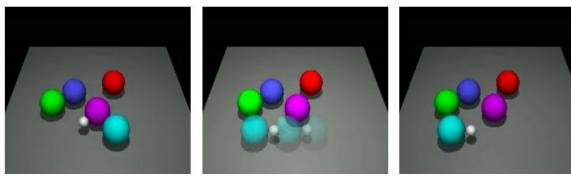
**Goal:** "There is a green sphere; are there any rubber cyan balls in front of it?" Agent performs actions and tries to satisfy goal.

Resulting state: Agent receives +1 reward



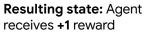
[Krebs et al., 2009, Dayan & Sejnowski, 1996, Sutton, 1990]

Exploration bonus

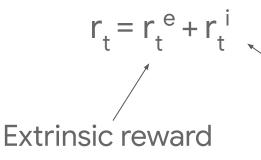


**Goal:** "There is a green sphere; are there any rubber cyan balls in front of it?"

Agent performs actions and tries to satisfy goal.

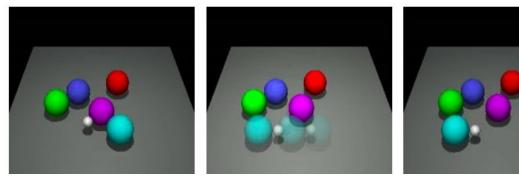


 Curiosity-driven exploration by self-supervised prediction [Pathak et al., 2017, Burda et al., 2018, Pathak et al., 2019]



[Krebs et al., 2009, Dayan & Sejnowski, 1996, Sutton, 1990]

Exploration bonus

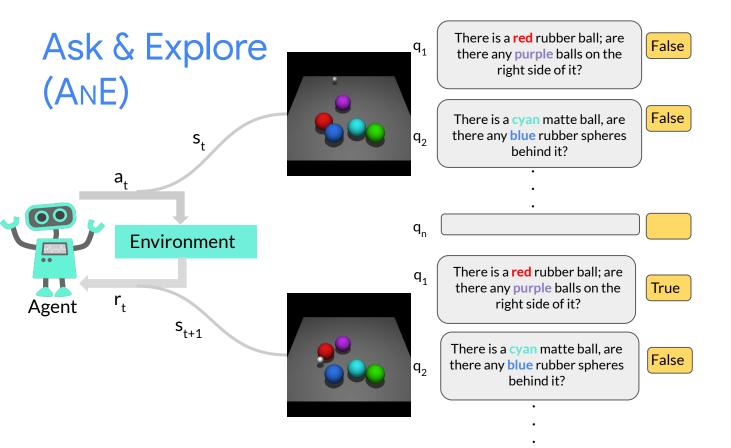


**Goal:** "There is a green sphere; are there any rubber cyan balls in front of it?"

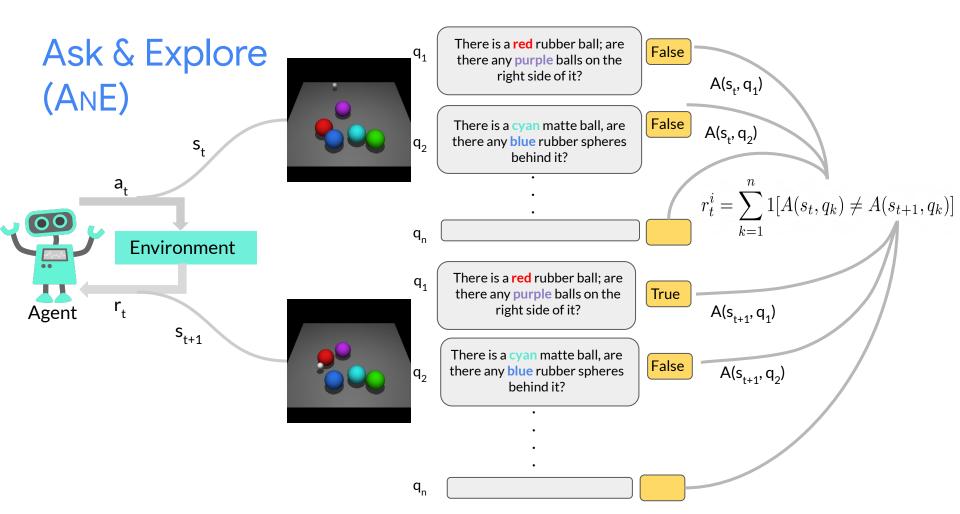
Agent performs actions and tries to satisfy goal.

Resulting state: Agent receives +1 reward

- Curiosity-driven exploration by self-supervised prediction [Pathak et al., 2017, Burda et al., 2018, Pathak et al., 2019]
- Random Network Distillation (RND) [Burda et al., 2018]

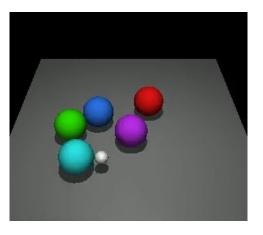






## Dense & Sparse reward setting

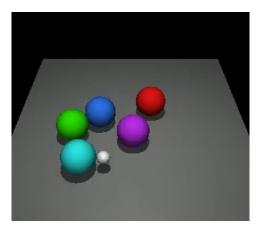
# Dense & Sparse reward setting



**Goal:** "There is a green sphere; are there any rubber cyan balls in front of it?"

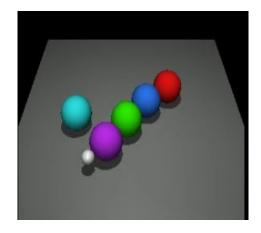
Two object alignment

## **Dense & Sparse reward setting**



**Goal:** "There is a green sphere; are there any rubber cyan balls in front of it?"

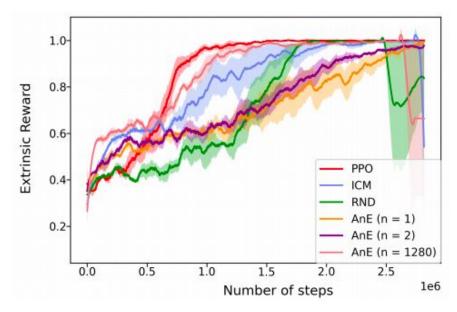




**Goal:** "Arrange the objects so that their colors range from blue to green in the horizontal direction, and keep the objects close vertically".

Multiple pairwise object constraints to be mutually satisfied

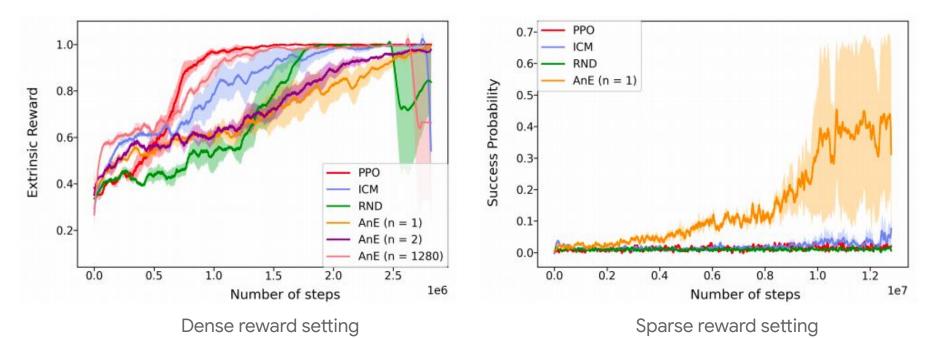
#### Results



Dense reward setting

PPO outperforms all curiosity-driven methods

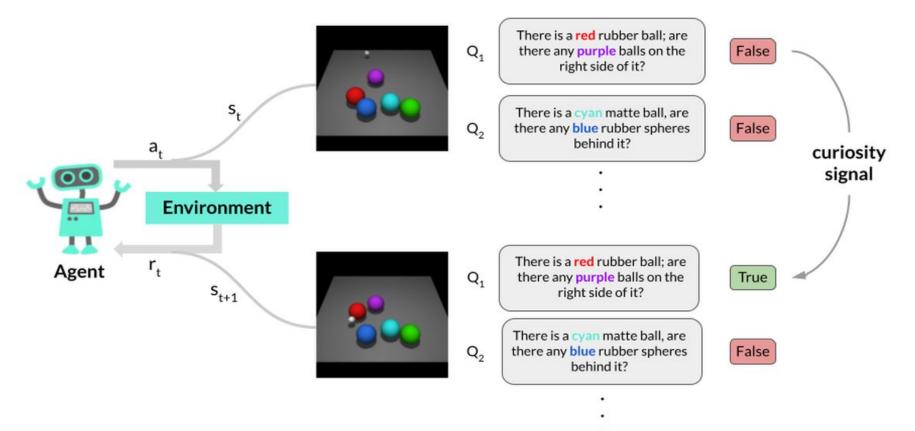
#### Results



ANE significantly outperforms baselines using single question

PPO outperforms all curiosity-driven methods

# Conclusion



Thank you!